

M.A. - Color & Materials Design: Part Time

Master of Arts Degree Requirements

Year One

Fall Semester = 6 Credit Hours

Earned	Course #	Course Title	Credits
REQ	CMD 604	Trend Research Methods	3
REQ	CMD 605	Color Lab: Theory & Science	3

Winter Semester = 6 Credit Hours

Earned	Course #	Course Title	Credits
REQ	CMD 606	Material Lab: Crafted Science	3
REQ	CMD 610	Adv. Digital Vis. for CMF	3

Summer Semester = 3-4 Credit Hours

Earned	Course #	Course Title	Credits
Choose One:	CMD 609	Digital Visualization for Color & Material Design*	3-4
	CMD 775	Color & Materials Design Internship**	
	IXDOL 624	Data Driven Design (DL)	

Year Two

Fall Semester = 6 Credit Hours

Earned	Course #	Course Title	Credits
REQ	CMD 601	Studio I: CMD Experience	3
REQ	DGR 613	Graduate Seminar	3

Winter Semester = 6 Credit Hours

Earned	Course #	Course Title	Credits
REQ	CMD 602	Studio II: CMD Brand Narratives	3
Choose One:	DGR 644	Rapid Prototyping: PLA-Y**	3
	-----	Assigned Elective*	

Summer Semester = 3 Credit Hours

Earned	Course #	Course Title	Credits
REQ	DGR 650	Final Project	3

Catalog Year 26/27

Total Credits

30

Additional Information

REQ = Must be taken in listed semester

* can take in alternate semesters, based on availability

** is an elective offering

(DL) = distance learning course (online only)

Assigned Electives - Studio or Lecture course assigned from a specific list of approved courses. Students are required to meet with their Graduate Department Chair for final confirmation of elective selection, prior to registration.

Students enrolled in Graduate Level Programs must maintain the required 3.0 cumulative GPA.

M.F.A. - Color & Materials Design

Master of Fine Arts Degree Requirements

Year One

First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	DGR 601*	Graduate Communication	1
	CMD 601	Studio I: CMD Experience	3
	DGR 613	Graduate Seminar	3
	CMD 604	Trend Research Methods	3
	CMD 605	Color Lab: Theory & Science	3
	CMD 609	Digital Visualization for Color & Material Design	3

Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	CMD 602	Studio II: CMD Brand Narratives	3
	CMD 606	Material Lab: Crafted Science	3
	DGR 620	Graduate Research Methods	3
	CMD 610	Adv. Digital Visualization for CMF	3
Choose One	DGR 775	Graduate Studies Internship	3
	-----	Assigned Elective	

*Contingent upon the English Proficiency Exam

Year Two

Third Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DGR 711	Thesis Project I	6
	CMD 701	Studio III: CMD Impact	3
	CMD 607	Applied Material and Processes	3
Choose One	CMD 790	Color & Materials Independent Study	3
	-----	Assigned Elective	

Fourth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DGR 712	Thesis Project II	6
	CMD 702	Studio IV: CMF 360	3
Choose One	CMD 790	Color & Materials Independent Study	3
	-----	Assigned Elective	
Choose One	DGR 775	Graduate Studies Internship	3
	-----	Assigned Elective	

Catalog Year 26/27

Total Credits

60-61

Assigned Electives - Studio or Lecture course assigned from a specific list of approved courses. Students are required to meet with their Graduate Department Chair for final confirmation of elective selection, prior to registration.

Students enrolled in Graduate Level Programs must maintain the required 3.0 cumulative GPA.

M.A. - Design for Sustainability

Master of Arts Degree Requirements

Year One

First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	DGR 601*	Graduate Communication	1
	CLA 605	Design for Sustainability I	3
	CLA 621	Zero-Waste Design (Materials & Processes)	3
	CLA 631	Circular Economies and Design	3
	DGR 613	Graduate Seminar	3
	DGR 635	Design Thinking	3

Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	CLA 606	Design for Sustainability II	3
	CLA 612	Introduction to Earth Science	3
	CLA 626	Climate Narratives	3
	GRD 608	Co-Creation & Participatory Design	3
	DGR 650	Final Project	3

*Contingent upon the English Proficiency Exam

Catalog Year 26/27

Total Credits

30-31

Students enrolled in Graduate Level Programs must maintain the required 3.0 cumulative GPA.

M.F.A. - Design for Sustainability

Master of Fine Arts Degree Requirements

Year One

First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	DGR 601*	Graduate Communication	1
	CLA 605	Design for Sustainability I	3
	CLA 621	Zero-Waste Design (Materials & Processes)	3
	CLA 631	Circular Economies and Design	3
	DGR 613	Graduate Seminar	3
	DGR 635	Design Thinking	3

Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	CLA 606	Design for Sustainability II	3
	CLA 612	Introduction to Earth Science	3
	CLA 626	Climate Narratives	3
	GRD 608	Co-Creation & Participatory Design	3
	DGR 620	Graduate Research	3

*Contingent upon the English Proficiency Exam

Year Two

Third Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DGR 711	Thesis Project I	6
	CLA 607	Design for Sustainability III	3
	GRD 605	Data Visualization I	3
	-----	Studio Elective	3

Fourth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DGR 712	Thesis Project II	6
	CLA 722	Des. Advocacy in Sustainability Policy	3
	-----	Studio Elective	3
	-----	Studio Elective	3

Catalog Year 26/27

Total Credits

60-61

Studio Elective - Students are required to meet with their Graduate Department Chair for final confirmation and approval of studio elective selection, prior to registration.

Students enrolled in Graduate Level Programs must maintain the required 3.0 cumulative GPA.

M.A. - Interdisciplinary Design and Media

Master of Arts Degree Requirements

Year One

First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	DGR 601*	Graduate Communication	1
	GID 601	Interdisciplinary Studio I	3
	GID 609	Multimedia Communication	3
	DGR 613	Graduate Seminar	3
	DGR 635	Design Thinking	3
	-----	Graduate Course Option	3

Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	GID 602	Interdisciplinary Studio II	3
	GID 612	Intermedia	3
	DGR 650	Final Project	3
	-----	Elective	3
	-----	Graduate Course Option	3

*Contingent upon the English Proficiency Exam

Catalog Year 26/27

Total Credits

30-31

Graduate Course Option - Students will work with their Graduate Department Chair to determine course selections for this requirement and develop a plan of work for their program. Must be approved prior to registration by the Graduate Department Chair.

Elective - Studio or Lecture course from the Graduate (or Undergraduate) level. Must be approved prior to registration by the Graduate Department Chair. Additional permission may be required for confirmed UG credits.

Students enrolled in Graduate Level Programs must maintain the required 3.0 cumulative GPA.

M.F.A. - Interdisciplinary Design and Media

Master of Fine Arts Degree Requirements

Year One

First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	DGR 601*	Graduate Communication	1
	GID 601	Interdisciplinary Studio I	3
	GID 609	Multimedia Communication	3
	DGR 613	Graduate Seminar	3
	DGR 635	Design Thinking	3
	-----	Graduate Course Option	3

Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	GID 602	Interdisciplinary Studio II	3
	GID 612	Intermedia	3
	DGR 620	Graduate Research Methods	3
	-----	Elective	3
	-----	Graduate Course Option	3

*Contingent upon the English Proficiency Exam

Year Two

Third Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DGR 711	Thesis Project I	6
	-----	Graduate Course Option	3
	-----	Graduate Course Option	3
	-----	Graduate Course Option	3

Fourth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DGR 712	Thesis Project II	6
	-----	Graduate Course Option	3
	-----	Elective	3
	-----	Elective	3

Catalog Year 26/27

Total Credits

60-61

Graduate Course Option -Students will work with their Graduate Department Chair to determine course selections for this requirement and develop a plan of work for their program. Must be approved prior to registration by the Graduate Department Chair.

Elective - Studio or Lecture course from the Graduate (or Undergraduate) level. Must be approved prior to registration by the Graduate Department Chair. Additional permission may be required for confirmed UG credits.

Students enrolled in Graduate Level Programs must maintain the required 3.0 cumulative GPA.

M.A. - Transportation Design

Master of Arts Degree Requirements

Year One

First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	DGR 601*	Graduate Communication	1
	GRT 601	Studio I: Exterior Messaging	3
	GRT 605	Digital Viscom I	3
	GRT 607	Analytical Drawing & Rendering I	3
	DGR 613	Graduate Seminar	3
7 WK - F1	GRT 609	Transportation Design Seminar	1.5
7 WK - F2	GRT 611	3D Rendering & Animation I	1.5

Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	GRT 606	Digital Viscom II	3
	GRT 608	Analytical Drawing & Rendering II	3
	DGR 620	Graduate Research Methods	3
	DGR 650	Final Project	3
7 WK - W1	GRT 610	Portfolio Development	1.5
7 WK - W2	GRT 612	3D Rendering & Animation II	1.5

*Contingent upon the English Proficiency Exam

Catalog Year 26/27

Total Credits

30-31

Students enrolled in Graduate Level Programs must maintain the required 3.0 cumulative GPA.

M.A. - Transportation Design (2YR)

Master of Arts Two Year Degree Requirements

Year One

12-31 credit hours**

First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	DGR 601*	Graduate Communication	1
	GRT 519	Graduate Foundation Studio I	3
	GRT 521	Grad Foundation: Visual Communication I	3
	GRT 531	Grad Foundation: Digital Modeling I	3
	-----	Assigned Elective	3
	-----	Assigned Elective	3

Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	GRT 520	Graduate Foundation Studio II	3
	GRT 522	Graduate Foundation: Visual Communication II	3
	GRT 532	Graduate Foundation: Digital Modeling II	3
	-----	Assigned Elective	3
	-----	Assigned Elective	3

*Contingent upon the English Proficiency Exam

**Year One is customized based on the Department Chair's recommendation and Plan of Work

Year Two

Third Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	GRT 601	Studio I: Exterior Messaging	3
	GRT 605	Digital Viscom I	3
	GRT 607	Analytical Drawing & Rendering I	3
	DGR 613	Graduate Seminar	3
7 WK - F1	GRT 609	Transportation Design Seminar	1.5
7 WK - F2	GRT 611	3D Rendering & Animation I	1.5

Fourth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	GRT 606	Digital Viscom II	3
	GRT 608	Analytical Drawing & Rendering II	3
	DGR 620	Graduate Research Methods	3
	DGR 650	Final Project	3
7 WK - W1	GRT 610	Portfolio Development	1.5
7 WK - W2	GRT 612	3D Rendering & Animation II	1.5

Catalog Year 26/27

Total Credits

42-61

Assigned Elective - Studio or Lecture course assigned from a specific list of approved courses. Students are required to meet with their Graduate Department Chair for final confirmation of elective selection, prior to registration.

Students enrolled in Graduate Level Programs must maintain the required 3.0 cumulative GPA.

M.F.A. - Transportation Design

Master of Fine Arts Degree Requirements

Year One

First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	DGR 601*	Graduate Communication	1
	GRT 601	Studio I: Exterior Messaging	3
	GRT 605	Digital Viscom I	3
	GRT 607	Analytical Drawing & Rendering I	3
	DGR 613	Graduate Seminar	3
7 WK - F1	GRT 609	Transportation Design Seminar	1.5
7 WK - F2	GRT 611	3D Rendering & Animation I	1.5

Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	GRT 602	Studio II: Interior Experience	3
	GRT 606	Digital Viscom II	3
	GRT 608	Analytical Drawing & Rendering II	3
	DGR 620	Graduate Research Methods	3
7 WK - W1	GRT 610	Portfolio Development	1.5
7 WK - W2	GRT 612	3D Rendering & Animation II	1.5

*Contingent upon the English Proficiency Exam

Year Two

Third Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DGR 711	Thesis Project I	6
	GRT 701	Studio III: Strategic Branding	3
Choose One	DGR 775	Graduate Studies Internship	3
	-----	Elective	3
	-----	Elective	3

Fourth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DGR 712	Thesis Project II	6
	GRT 702	Studio IV: Professional Focus	3
	-----	Elective	3
	-----	Elective	3

Catalog Year 26/27

Total Credits

60-61

Elective - Studio or Lecture course from the Graduate (or Undergraduate) level. Must be approved prior to registration by the Graduate Department Chair. Additional permission may be required for confirmed UG credits.

Students enrolled in Graduate Level Programs must maintain the required 3.0 cumulative GPA.

M.F.A. - Transportation Design (3YR)

Master of Fine Arts Three Year Degree Requirements

Year One

12-31 credit hours**

First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	DGR 601*	Graduate Communication	1
	GRT 519	Graduate Foundation Studio I	3
	GRT 521	Grad Foundation: Visual Communication I	3
	GRT 531	Grad Foundation: Digital Modeling I	3
	-----	Assigned Elective	3
	-----	Assigned Elective	3

Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	GRT 520	Graduate Foundation Studio II	3
	GRT 522	Graduate Foundation: Visual Communication II	3
	GRT 532	Graduate Foundation: Digital Modeling II	3
	-----	Assigned Elective	3
	-----	Assigned Elective	3

*Contingent upon the English Proficiency Exam

**Year One is customized based on the Department Chair's recommendation and Plan of Work

Year Two

First Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	GRT 601	Studio I: Exterior Messaging	3
	GRT 605	Digital Viscom I	3
	GRT 607	Analytical Drawing & Rendering I	3
	DGR 613	Graduate Seminar	3
7 WK - F1	GRT 609	Transportation Design Seminar	1.5
7 WK - F2	GRT 611	3D Rendering & Animation I	1.5

Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	GRT 602	Studio II: Interior Experience	3
	GRT 606	Digital Viscom II	3
	GRT 608	Analytical Drawing & Rendering II	3
	DGR 620	Graduate Research Methods	3
7 WK - W1	GRT 610	Portfolio Development	1.5
7 WK - W2	GRT 612	3D Rendering & Animation II	1.5

Year Three

Third Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DGR 711	Thesis Project I	6
	GRT 701	Studio III: Strategic Branding	3
Choose One	DGR 775	Graduate Studies Internship	3
	-----	Elective	3
	-----	Elective	3

Fourth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DGR 712	Thesis Project II	6
	GRT 702	Studio IV: Professional Focus	3
	-----	Elective	3
	-----	Elective	3

Catalog Year 26/27

Total Credits

72-91

Assigned Elective - Studio or Lecture course assigned from a specific list of approved courses. Students are required to meet with their Graduate Department Chair for final confirmation of elective selection, prior to registration.

Elective - Studio or Lecture course from the Graduate (or Undergraduate) level. Must be approved prior to registration by the Graduate Department Chair. Additional permission may be required for confirmed UG credits.

Students enrolled in Graduate Level Programs must maintain the required 3.0 cumulative GPA.

M.A. - User Experience Design: Part Time

Master of Arts Degree Requirements

Year One

Fall Semester = 6 Credit Hours

Earned	Course #	Course Title	Credits
REQ	IXD 606	UX Research	3
REQ	IXD 605	User Interface Design I	3

Winter Semester = 6 Credit Hours

Earned	Course #	Course Title	Credits
REQ	IXD 608	User Interface Design II	3
Choose One:	IXD 636	Artificial Intelligence	3
	IXD 625	Sound Design for Interaction	
	DGR 644	Rapid Prototyping: PLA-Y**	

Summer Semester = 3-4 Credit Hours

Earned	Course #	Course Title	Credits
Choose One:	IXDOL 624	Data Driven Design (DL)	3-4
	IXD 775	Graduate Internship*	
	-----	Elective*	

Year Two

Fall Semester = 6 Credit Hours

Earned	Course #	Course Title	Credits
REQ	IXD 601	UX Design Studio I	3
Choose One:	DGR 635	Design Thinking	3
	IXD 715	Extended Reality Design	

Winter Semester = 6 Credit Hours

Earned	Course #	Course Title	Credits
REQ	IXD 602	UX Design Studio II	3
Choose One:	IXD 636	Artificial Intelligence	3
	IXD 625	Sound Design for Interaction	
	DGR 644	Rapid Prototyping: PLA-Y**	

Summer Semester = 3 Credit Hours

Earned	Course #	Course Title	Credits
REQ	DGR 650	Final Project	3

Catalog Year 26/27

Total Credits

30

Additional Information

REQ = Must be taken in listed semester

* can take in alternate semesters, based on availability

** is an elective offering

(DL) = distance learning course (online only)

Elective - Studio or Lecture course from the Graduate (or Undergraduate) level. Must be approved prior to registration by the Graduate Department Chair. Additional permission may be required for confirmed UG credits.

Students enrolled in Graduate Level Programs must maintain the required 3.0 cumulative GPA.

M.F.A. - User Experience Design

Master of Fine Arts Degree Requirements

Year One

First Semester = 15-16 Credit Hours

Earned	Course #	Course Title	Credits
	DGR 601*	Graduate Communication	1
	IXD 601	UX Design Studio I	3
	IXD 606	UX Research	3
	IXD 605	User Interface Design I	3
	DGR 635	Design Thinking	3
	DGR 613	Graduate Seminar	3

Second Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	IXD 602	UX Design Studio II	3
	IXD 608	User Interface Design II	3
	IXD 636	Artificial Intelligence	3
	DGR 620	Graduate Research Methods	3
	IXD 625	Sound Design for Interaction	3

*Contingent upon the English Proficiency Exam

Year Two

Third Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DGR 711	Thesis Project I	6
	IXD 701	UX Design Studio III	3
	GRD 720	Business Model Generation	3
	IXD 715	Extended Reality Design	3

Fourth Semester = 15 Credit Hours

Earned	Course #	Course Title	Credits
	DGR 712	Thesis Project II	6
	IXD 702	UX Design Studio IV	3
	DGR 644	Rapid Prototyping: PLA-Y	3
	-----	Elective	3

Catalog Year 26/27

Total Credits

60-61

Elective - Studio or Lecture course from the Graduate (or Undergraduate) level. Must be approved prior to registration by the Graduate Department Chair. Additional permission may be required for confirmed UG credits.

Students enrolled in Graduate Level Programs must maintain the required 3.0 cumulative GPA.

M.P.S. - User Experience Design (Online)

Master of Professional Studies Degree Requirements

Semester One (Fall)

Session 1 (7 weeks) = 4 Credit Hours

Earned	Course #	Course Title	Credits
REQ	IXDOL 604	User Research Methods (DL)	4

Session 2 (7 weeks) = 4 Credit Hours

Earned	Course #	Course Title	Credits
REQ	IXDOL 605	Interface Design (DL)	4

Semester Two (Winter)

Session 3 (7 weeks) = 4 Credit Hours

Earned	Course #	Course Title	Credits
REQ	IXDOL 610	UX Design: Smart Mobility (DL)	4

Session 4 (7 weeks) = 4 Credit Hours

Earned	Course #	Course Title	Credits
REQ	IXDOL 620	Accessibility & User Testing (DL)	4

Semester Three (Summer)

Session 5 (7 weeks) = 4 Credit Hours

Earned	Course #	Course Title	Credits
REQ	IXDOL 624	Data Driven Design (DL)	4

Semester Four (Fall)

Session 6 (7 weeks) = 4 Credit Hours

Earned	Course #	Course Title	Credits
REQ	IXDOL 628	UX Design: Extended Reality (DL)	4

Session 7 (7 weeks) = 3 Credit Hours

Earned	Course #	Course Title	Credits
REQ	DGROL 650	Final Project I (DL)	3

Semester Five (Winter)

Session 8 (7 weeks) = 3 Credit Hours

Earned	Course #	Course Title	Credits
REQ	DGROL 651	Final Project II (DL)	3

Catalog Year 26/27

Total Credits

30

Additional Information

REQ = Must be taken in listed semester
(DL) = distance learning course (online only)

Students enrolled in Graduate Level Programs must maintain the required 3.0 cumulative GPA.